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 **PALM INTRANET**

## Inventor Information for 10/813910

Inventor Name	City	State/Country
SCHNEIDER, RICHARD J.	LAS VEGAS	NEVADA

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US 1392973 A	USPAT	19211011	3	Child's vehicle [TEXT AVAILABLE IN USOCR DATABASE]	280/1.201		SCHNEIDER RICHARD J
US 20030027638 A1	US- PGPUB	20030206		Method and apparatus for awarding a bonus on a network of electronic gaming devices during a pre- determined time period	463/42	463/20	Schneider, Richard J. et al.
US 20030078088 A1	US- PGPUB	20030424		Networked gaming devices using bonus token to effectuate bonus awards	463/16		Schneider, Richard J.
US 20030078101 A1	US- PGPUB	20030424	11	Player specific game system	463/42		Schneider, Richard J. et al.
US 20030092484 A1	US- PGPUB	20030515		System for awarding a bonus to a gaming device on a wide area network	463/25		Schneider, Richard J. et al.
US 20030100360 A1	US- PGPUB	20030529		Method for implementing scheduled return play at gaming machine networks	463/25		Manfredi, Vincent S. et al.
US 20030176219 A1	US- PGPUB	20030918		Method for implementing scheduled return play at gaming machine networks	463/25	463/23	Manfredi, Vincent S. et al.
US 20030190944 A1	US- PGPUB	20031009		Safe gaming, personal selection of self- limiting option	463/20		Manfredi, Vincent S. et al.
US 20040063499 A1	US- PGPUB	20040401		System for awarding a bonus to a gaming device on a wide area network	463/42		Schneider, Richard J. et al.
US 20040133485 A1	US- PGPUB	20040708		Method and device for collecting and reporting data	705/30	463/42	Schoonmaker, Rena M. et al.
US 20040142742 A1	US- PGPUB	20040722		Player specific rewards	463/25		Schneider, Richard J. et al.
US 20040198487 A1	US- PGPUB	20041007		System for implementing a secondary game	463/20		Schneider, Richard J.

US 20040214627 A1	US- PGPUB	20041028		Valued end bonus event for gaming machine	463/20		Jordan, Jeff et al.
US 20040214628 A1	US- PGPUB	20041028		Bonus award for gaming machines using selectable scripts	463/20		Boyd, Scott A. et al.
US 20050009601 A1	US- PGPUB	20050113		Method for implementing play at gaming machine networks using player rating	463/29		Manfredi, Vincent S. et al.
US 20050043086 A1	US- PGPUB	20050224		Safeguards against cheating and malfunctioning of gaming devices that use forms of cashless wagering	463/25		Schneider, Richard J.
US 20050119052 A1	US- PGPUB	20050602		Player specific network	463/42		Russell, Glen Keith et al.
US 20050124411 A1	US- PGPUB	20050609		System for join-up incentive messaging and bonusing	463/29		Schneider, Richard J. et al.
US 20050125244 A1	US- PGPUB	20050609		System for hot machine notification	705/1		Schneider, Richard J.
US 20050215314 A1	US- PGPUB	20050929		Awarding a bonus based on a maximum bonus cycle time	463/26		Schneider, Richard J. et al.
US 20050215316 A1	US- PGPUB	20050929		Method and apparatus for awarding a bonus via a cashless network	463/29		Rowe, Richard E. et al.
US 20060035705 A1	US- PGPUB	20060216	12	System and method for delivering mystery awards	463/25		Jordan; R. Jeffrey et al.
US 4390151 A	USPAT	19830628		Aircraft ski mounting assembly	244/108	180/183; 280/28; 280/7.14; 280/9	Schneider; Richard J.
US 5331831 A	USPAT	19940726		Hardware sensor	72/4	29/243.53; 29/818; 72/1; 72/20.1; 72/391.2	Schneider; Richard J.
US 5639088 A	USPAT	19970617		Multiple events award system	273/138.2	463/13; 463/25;	Schneider; Richard J. et

						463/42; 463/43	al.
US 5833540 A	USPAT	19981110		Cardless distributed video gaming system	463/42		Miodunski; Robert L. et al.
US 6068101 A	USPAT	20000530		Gaming machine currency apparatus and method therefore	194/206	463/25	Dickenson; Robert M. et al.
US 6089976 A	USPAT	20000718		Gaming apparatus and method including a player interactive bonus game	463/16	273/138.1; 273/143R	Schneider; Richard Jay et al.
US 6358149 B1	USPAT	20020319		Dynamic threshold for pool-based bonus promotions in electronic gaming systems	463/27	463/42	Schneider; Richard J. et al.
US 6364768 B1	USPAT	20020402		Networked gaming devices that end a bonus and concurrently initiate another bonus	463/25	463/16; 463/20	Acres; John F. et al.
US 6575832 B1	USPAT	20030610		Method for implementing scheduled return play at gaming machine networks	463/25		Manfredi; Vincent S. et al.
US 6878063 B2	USPAT	20050412		Method for implementing scheduled return play at gaming machine networks	463/25		Manfredi; Vincent S. et al.
US 7037195 B2	USPAT	20060502		Method and apparatus for awarding a bonus on a network of electronic gaming devices during a pre- determined time period	463/25	463/16; 463/26; 463/27	Schneider; Richard J. et al.
US 7048628 B2	USPAT	20060523		Networked gaming devices using bonus token to effectuate bonus awards	463/16	463/20; 463/25; 463/42	Schneider; Richard J.
US D404077 S	USPAT	19990112		Gaming device	D21/369		Dickenson; Robert M. et al.
US D424122 S	USPAT	20000502		Electronic game housing	D21/325		Dickenson; Robert M. et

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